TEACHER NAME : OWENS
SUBJECT: VEX **R**OBOTICS

GRADE: 6-8

MONDAY	Objective: The student makes informed decisions by applying critical thinking and problem-solving skills.	TEKS: Tech App 6.4, 7.4, 8.4
Lesson	Students will explore how mechanical advantage and center of mass affect the BaseBot's ability to pull objects, and design the best robot for the game of Tug of War.	
Classwork w/pg. #'s	Tug of War	
Homework w/pg. #'s		

TUESDAY	Objective: The student makes informed decisions by applying critical thinking and problem-solving skills.	TEKS: Tech App 6.4,7.4,8.4
Lesson	Students will explore how mechanical advantage and center of mass affect the BaseBot's ability to pull objects, and design the best robot for the game of Tug of War.	
Classwork w/pg. #'s	Tug of War	
Homework w/pg. #'s		

WEDNESDAY	Objective: The student makes informed decisions by applying critical thinking and problem-solving skills.	TEKS: Tech App 6.4,7.4,8.4
Lesson	Students will explore how mechanical advantage and center of mass affect the BaseBot's ability to pull objects, and design the best robot for the game of Tug of War.	
Classwork w/pg. #'s	Tug of War	
Homework w/pg. #'s		

THURSDAY	Objective: The student makes informed decisions by applying critical thinking and problem-solving skills.	TEKS: Tech App 6.4,7.4,8.4
Lesson	Students will explore how mechanical advantage and center of mass affect the BaseBot's ability to pull objects, and design the best robot for the game of Tug of War.	
Classwork w/pg. #'s	Tug of War	
Homework w/pg. #'s		

FRIDAY	Objective: The student makes informed decisions by applying critical thinking and problem-solving skills.	TEKS: Tech App 6.4,7.4,8.4

TEACHER NAME : Owens
SUBJECT: Vex Robotics

GRADE: 6-8

Lesson	Students will explore how mechanical advantage and center of mass affect the BaseBot's ability to pull objects, and design the best robot for the game of Tug of War.
Classwork w/pg. #'s	Tug of War
Homework w/pg. #'s	

Notes: